Image



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Virtual anatomy and pathoanatomy: Cinematic Rendering of a proximal humerus fracture

Alexander Firmötz¹ and Franz A Fellner^{1,2*}

¹Central Radiology Institute, Kepler University Hospital, Medical Faculty of the Johannes Kepler University, Linz, Austria ²Medical Faculty of the Friedrich-Alexander-University of Erlangen-Nürnberg, Erlangen, Germany

Case report

We report a 71-year old patient, who suffered from intense shoulder pain after he fell. The initial plain radiograph revealed a complex fracture of the left proximal humerus (Figure 1).

As part of the preoperative planning a CT scan of the left shoulder was acquired. In addition to the standard reconstructions, the affected area was visualized using Cinematic Rendering to gain a threedimensional display (Figure 2).

The operative procedure was performed without any complications and the multiple bone fragments could be reponed successfully. Figure 3 shows the follow-up plain radiograph after osteosynthesis. A few days after the operation the patient was discharged in good general condition.

Discussion

Digital post-processing techniques for CT and MR examinations, such as multiplanar reconstructions (MPR), maximum intensity projections (MIP), or Volume Rendering (VR) have been established for decades. In this context Cinematic Rendering is a novel rendering technology [1].

In comparison to Volume Rendering, Cinematic Rendering can create more photorealistic displays of anatomical and pathoanatomical structures [1,2], when using CT, especially for osseous structures, since these show a high contrast in X-ray and CT [3].

This lifelike imaging is based on complex light models including different physical effects of light rays. The result is a complex simulation of light and shadow improving the perception and furthermore the understanding of those structures [4,5].

Due to the clear presentation of the situs, the time required for interpretation during the preoperative assessment possibly may be reduced and the quality of the preoperative planning improved [6].

Besides clinical use, Cinematic Rendering is now also used in medical education. Anatomy courses based on Cinematic Rendering can be designed in a more versatile way compared to conventional dissection courses. The option of showing anatomical variants or pathological changes is an excellent addition to conventional anatomy lessons [6-9].

Disclosure

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Figure 1. Plain radiograms of the proximal humerus fracture



Figure 2. Three-dimensional visualization of the preoperative CT scan using Cinematic Rendering

*Correspondence to: Alexander Firmötz, Central Radiology Institute, Kepler University Hospital, Medical Faculty of the Johannes Kepler University, Linz, Austria, E-mail: alexander.firmoetz@kepleruniklinikum.at

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Figure 3. Follow-up plain radiograph after osteosynthesis of the proximal humerus

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